

Vivan Chauhan

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EDUCATION

GALGOTIAS COLLEGE OF ENGINEERING AND TECHNOLOGY

B.TECH IN COMPUTER SCIENCE
July 2026

KV SECTOR-24 NOIDA

SENIOR SECONDARY (CBSE)
Science (with CS)
May 2021

LINKS

GitHub:github.com/vivanchauhan

LinkedIn:linkedin.com/in/vivan-chauhan

COURSEWORK

Data Structures and Algorithms
Database Management Systems
Operating Systems
Computer Networks
Software Development
Computer Organization and Architecture

SKILLS

PROGRAMMING LANGUAGES:

C • C++ • Python • JavaScript (ES6+)

FRONTEND TECHNOLOGIES:

HTML5 • CSS3 • React.js • Bootstrap
Tailwind CSS • Responsive Design

BACKEND TECHNOLOGIES:

Node.js • Express.js • REST APIs

DATABASES:

MongoDB • MySQL

TOOLS & PLATFORMS:

Git • GitHub • VS Code • Figma • Canva

SOFT SKILLS:

Leadership • Communication • Teamwork

CERTIFICATIONS

Full Stack Web Development
GeeksforGeeks | **Certificate**
Git - GeeksforGeeks | **Certificate**
JavaScript (Basic) | **Certificate**

PROJECTS

HIDDEN GEMS APP | MERN STACK

GITHUB | LIVE DEMO

- Built a full-stack CRUD application for discovering hidden local places.
- Designed RESTful APIs with Express and MongoDB for structured and scalable data handling.
- Implemented multi-image upload and cloud storage integration using Cloudinary.

WEATHER APP | REACT, JAVASCRIPT, OPENWEATHER API

GITHUB | LIVE DEMO

- Developed a responsive weather application displaying real-time weather data for searched cities.
- Integrated OpenWeather API to fetch temperature, humidity, and weather conditions dynamically.
- Implemented search functionality, input validation, and error handling for invalid inputs.

USER MANAGEMENT APP | REACT, REST APIS

GITHUB | LIVE DEMO

- Developed a responsive React-based CRUD application with full routing and API integration.
- Implemented add, edit, view, and delete user functionality using JSONPlaceholder API.
- Enhanced user experience with skeleton loaders, dark UI mode, and reusable components.

SIMON SAYS GAME | HTML, CSS, JAVASCRIPT

GITHUB | LIVE DEMO

- Developed an interactive memory game with increasing color sequence difficulty.
- Implemented dynamic pattern generation, input validation, and game progression logic.
- Designed a responsive UI with animations to enhance user engagement.

ACHIEVEMENTS

- Advanced to the 2nd round of Flipkart GRID 5.0 among 20K+ students.
- Ranked among the top 18 teams out of 70+ teams in BVP Hack 5.0.
- Secured 12th rank in GeeksforGeeks Student Chapter Coding Contest among 60+ students.

EXTRACURRICULAR ACTIVITIES

- Active member of the Computer Science Technical Club; contributed to organizing technical events and departmental activities.
- Member of the College Coding Club; participated in coding events and collaborative learning activities.